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# Carcassonne

## The Signposts

*In this mini-expansion you can receive extra points when scoring a road. To do so, you must direct the course of the road in accordance with the signposts.*

### Content

12 new land tiles, each depicting 2 of 3 different types of signposts:

*The three types of signposts*

### Setup

Shuffle the 12 land tiles of this mini expansion together with the land tiles of the base game.

*This expansion was developed for the **Carcassonne base game** and its rules still apply. You can combine **The Signposts** with other expansions; however, there will be no official rules for these combinations.*

### 1. Place a land tile

Draw a land tile and place it according to the rules of the base game.

### 2. Place a meeple

Draw a land tile and place it according to the rules of the base game.

### 3. Score points

When completing a road, check if there are signposts next to it. If that is the case, in addition to the points for the road you also **score points** for each **signpost pointing in the right direction**.

For a signpost **to be pointing in the right direction**, the following requirements have to be fulfilled:

- The course of the road on the next tile has to follow the direction indicated by the signpost (left turn, right turn or straight ahead).
- The roads must not end on the first tile after the signpost.

**How to count the signposts:**

- Count the signposts showing the correct course of the road on the road you want to score.
- Now count how many different types of signposts are pointing in the right direction on your road.

**You may score:**

- Only **1 type** of signpost: **1 point** for **each** correct signpost.
- **2 different types** of signposts: **2 points** for **each** correct signpost.
- **All 3 different types** of signposts: **3 points** for **each** correct signpost.

Signposts, that do not show the correct course of the road, do not score points.

*In this example, 5 signposts point in the right direction ✓. The rules for the roundabout are as follows: If a signpost points in one of the two directions of the roundabout, it is showing the correct course of the road (here: the blue ① and red ② arrow). Three arrows are not correct ✗. Two are pointing in the wrong direction ③, ④ and/or the road already ends on the next tile ④, ⑤.*

*You complete your road by placing the tile and score 9 points. For the 5 correct ✓ signposts, which include all 3 different types, you score (5x3) 15 extra points.*

## Game end & final scoring

At the end of the game you receive **1 point** for each signpost on your roads, pointing in the right direction. The different types of signposts do not matter at this point.

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